



Tournament Rules

SoFlo Turkey Shootout

Boys: 8U, 10U, 12U, 14U, & High School
Girls: High School & Middle School
November 17 & 18, 2018 | West Palm Beach, FL

1. Modifications for Tournament (All Divisions):

- a. 22 minute running time halves (2x22)
- b. All penalties stop time
- c. Last 2 minutes of game and overtime is stop start time.
- d. 2 minute half time
- e. One (1) :30 second timeout per half per team, clock does stop.
- f. Timeout can only be called during dead ball or with possession.
- g. Either team may call timeout during a penalty.
- h. No timeouts in overtime.
- i. Offensive zone is sideline to sideline below restraining line.
- j. Overtime (group play & finals): Ironman (each team plays 3 field players plus one goalie) Sudden Victory.
- k. Any player accumulating 5 or more minutes in personal fouls (Or 2 yellow cards for girls) during a single game shall be considered "fouled out" and may not re-enter the game. This type of sanction does not prevent that player from competing in future games unless it also includes a conduct or disciplinary ejection from the game.
- l. Games forfeited will result in a 5-0 score to the "winning" team.

2. Boy's High School, 14U & 12U Game Rules: NFHS Rules and Regulations:

- a. Change of Possession Offsides - Ball is re-started at location when whistle was blown
- b. **14U and older Only:** All NFHS Stalling and Advancing the Ball rules are in effect. All counts are in effect.

3. 10U Game Rules. Same as High School, 14U, & 12U Rules except:

- a. Longest pole is 54". No more than 4 sticks between 44"-54" on field at a time.

4. 8U Game Rules. Same as 10U Rules except:

- a. Modified field size. No restraining lines – attack & defense start at GLE until possession is called.
- b. Teams play 7v7 plus goalies. Faceoffs after every goal
- c. No body checking
- d. Longest pole is 42" in length.
- e. Mercy rule in effect; if a team is winning by 7 goals or more, the losing team will be awarded the ball after a goal, at faceoff "X."
- f. Yes, extra man offense (EMO) and extra man defense (EMD). No counts in effect.

5. General Rules – Girl's Divisions

- a. US Lacrosse Women's Rules will be used for the High School Divisions.
- b. US Lacrosse 14U rules will be used for the Middle School; we will play with modified checking and no deputy. *Middle school girls will also play with the mercy rule in effect. Teams trailing by 5 or more goals at any point shall have the option of being awarded the ball at the faceoff circle rather than a draw.
- c. 8 meter shot: If the game horn sounds before an 8 meter can be taken, the shot will be taken but play will end upon a goalie save or a missed 8 meter. There will be no opportunity for a change in possession or rebound by the same team.
- d. Games consist of two 22-minute running halves; teams will change direction after the half. Halftime will be two minutes.
- e. Players equipment: It will be at the officials' discretion to determine the safety and suitability of player equipment including the wearing of an orthopedic cast or hard brace. A colored mouth guard and the appropriate eye protection are mandatory for all players. NOCSAE certified head gear is required in the high school division.

6. Rules Applicable to All Games:

- a. Time (penalty, game, half) will be kept at the bench.
- b. Bench timer will give 2-minute warning: prior to start of game, end of first half, end of game.
- c. The substitution box will be the NCAA size, 20 yards wide for boys and 10 yards wide for girls.
- d. Field timer must be made aware of any game disputes immediately following the game. Field timer will report disputes to Info Tent.
- e. Stick heads, depth of pocket, shooting strings and length stick can be measured.

7. Pool Play Tiebreakers: If teams have identical records following pool play, tiebreakers are as follows to determine playoff seeding.

- Head to Head
- Goal Differential
- Goals Allowed
- Goals Scored
- If the seeding still remains tied then coin flip.

*Tournament committee reserves the right to adjust playoff brackets in order to avoid repeating multiple pool play matchups.

8. Team/Player Eligibility:

- a. All participating players and coaches must complete the “Release and Waiver of Liability, Assumption of Risk, and Indemnity and Parental Consent AGREEMENT,” via SportID (electronically via APP) may participate in tournament games. It is the coach’s or team coordinator responsibilities to ensure all of his/her team members are registered.
- b. Players and coaches must have valid US Lacrosse numbers
- c. Players may play “up” in age but may NOT play “down.”
- d. Any team that forfeits a game during the tournament will be ineligible to compete in any playoff games.

No player may compete, or be rostered, on more than one team during the tournament. Any team with a player in violation of this rule will forfeit all games in which the player is known to have competed and therefore, forfeit the opportunity to advance to the playoff round.

9. Inclement Weather

In the event of inclement weather, the Tournament Committee will have the authority (in its sole discretion) to change games as follows:

- a. Relocate or reschedule any game(s).
- b. Change the duration of any game(s).
- c. Cancel the game(s).
- d. Games that have been started and subsequently suspended due to inclement weather or other external conditions, will be deemed complete if one half of play has been completed or the first half cannot be completed prior to the start time of the next scheduled game on that field. For any such game that is not completed, the score at the time of the suspension will be the final score. Any game that is not started and is canceled (as opposed to postponed) due to weather or other external conditions, will be recorded as a 0-0 tie. Canceled games will not be rescheduled.

10. Concussions

Pursuant to Florida Statutes (FS 943.0438) Florida in 2012 enacted a very stringent Head injury and Concussion Law. If the referee believes that, in his/her opinion, a player has suffered a head injury or possible concussion, the match must be stopped IMMEDIATELY. The injured player if able to leave the field on their own must be escorted to their coach and the coach must be told that the player cannot return for the duration of the match. If a trainer is brought onto the field because the player is incapacitated, the referee must still notify the coach that the player cannot return to the game. It is the responsibility of the coach and the player’s parent(s) or legal guardians to seek medical attention. The player may not resume participation until he/she has been cleared by a medical doctor. The Referee HAS NO FURTHER responsibility beyond removing the player from the match in which the player was injured. The referee crew must ensure, that UNDER NO CIRCUMSTANCES or due to the appeal from any coaching staff that the player is not allowed to return to the game.

11. No Protests Shall Be Entertained

12. Abandoned Game(s). If a game is abandoned, meaning the referees have to cancel the game while in progress, the score will be recorded as follows:

- a. If both teams are at fault (player, coaching, or parent behavior) the score will remain as is at the time of abandonment.
- b. If the game is abandoned due to the team that is losing the score will remain as is at the time of abandonment.
- c. If the game is abandoned due to the team that is winning, the score will be recorded minus the teams goals of the team that was winning. For example, if team A is beating team B, 10-6 and the game is abandoned due to team A, the score will be recorded as a 6-0 win for team B.

The Tournament Committee will review the circumstances of any game abandoned by the referee. The finding of the Committee and subsequent decision shall be final and not subject to appeal.

13. Conduct

There will be a Discipline Committee comprised of three members. The Committee will review and rule on all reports of unacceptable conduct by players, managers, spectators and coaches using the US Lacrosse standards as set forth.

- a. Players, coaches, and spectators are expected to conduct themselves within the spirit of the game and sportsmanship. Displays of temper or dissent are cause for ejection from the game and surrounding field area and/or the Tournament. Repeated violations may result in the suspension of the team from the Tournament as decided by the Tournament Director.
- b. A player, coach, or team official ejected from a game shall receive an automatic minimum one (1) game suspension regardless of the cause of the ejection. The Discipline Committee shall determine the appropriate sanction for the action resulting in the ejection, said sanction will be determined and communicated to the affected parties as soon as practicable, but no later than prior to the next scheduled game in which the offending party would have an opportunity to participate, which is no sooner than two games after the game in which the offending party was ejected, since there is at least a one game automatic suspension. Likewise on the girl's side, a player receiving a red card is ejected for the remainder of the game plus the entire following game (per US Lacrosse rules). If the penalty occurs after the game has ended the penalty application begins at the start the following game.
- c. Any player, coach, team official or parent exhibiting or threatening violence to anyone (player, coach, referee, spectator, or Tournament official) will be grounds for immediate expulsion from the tournament, such determination to be made by the appropriate referees and tournament officials. When serving a suspension, the suspended party must check in and remain at the site tent through the duration of the game, or alternatively may be asked to leave the park.
- d. Alcoholic beverages, smoking, use of profanity and animals are not permitted at the fields or parks.
- e. Mechanical and artificial noise makers are prohibited.

14. General

- a. The Tournament Committee's interpretation of these rules shall be FINAL.
- b. The Tournament Committee reserves the right to decide on all matters pertaining to this tournament.
- c. The Tournament Committee, based on its interpretation of these rules, will determine the teams which advance into the final rounds.
- d. Out of area teams are required to stay at tournament approved host hotels.
- e. No sales of any kind are permitted without the written permission of the SoFlo Turkey Shootout.

15. Refunds

- a. Teams that withdraw after being accepted and before the registration deadline of November 1, 2018 will receive a full refund
- b. Teams that cancel or pullout of the tournament after the registration deadlines of November 1, 2018 are not entitled to a refund of their registration fee.
- c. No refunds will be issued if the tournament is shortened in part for any reason, including inclement weather or any other "Act of God."
- d. No refunds will be issued for playoff or championship games are canceled due to weather.
- e. No refund for any team that is removed from the tournament by the tournament director for using illegal players or behavior that requires the team to be removed from the tournament.
- f. SoFlo Turkey Shootout, Tournament Success Group, LLC, its officers, employees and staff will not be responsible for any expenses incurred by any team, club or organization if the tournament is canceled in whole or in part. The tournament along with local county officials reserves the right to decide on all matters pertaining to the operation of the tournament and its judgment is final.